Peter Lavigne

github.com/Peter-Lavigne | linkedin.com/in/peter-lavigne

WORK EXPERIENCE

Verily (Formerly "Google Life Sciences"), Software Engineer III	Aug. 2022 - Present
• Led project expanding access to the world's largest genomic dataset, coordinating between	
vendors, the NIH, and security teams, by migrating to GDPR-compliant dependencies	
 Transformed testing infrastructure, improving CI success rates from 31% to 91%, reducing 	
suite execution time from 40 to 21 minutes, and cutting CI costs by 58%	
• Engineered an LLM-powered utility that transforms Jira bug reports into ready-to-use	
database seed data, accelerating bug reproduction and boosting developer efficiency	
• Drove architectural decisions enabling my team to cut two weeks from each release cycle	
• Improved developer productivity across teams by optimizing build systems (minutes to	
seconds) and reducing on-call alert noise from 42 to 3 weekly notifications	
• Cultivated engineering excellence by leading book clubs (software design, testing), delivering	
talks (OAuth/OIDC, CI/CD), and authoring essays (architecture, monitoring best practices)	
 Want to evaluate my work firsthand? Many of my contributions were <u>open source</u> 	
AppFolio, Inc., Software Engineer II	May 2020 - Apr. 2022
 Achieved 65% automation of a manual task done thousands of times per day by 	
augmenting a machine learning system with a rules system	
Gave multiple company-wide technical demos, including one on early generative AI tooling	
 Taught classes on testing practices, such as what TDD is and when it is most and least useful 	
 Established a bug triage and prioritization process, significantly decreasing our bug backlog 	
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Sigma Surgical, Software Engineer	Jan. 2020 - May 2021
• Enabled engineers to separate development and production environments using Terraform	
Added search functionality to the app using Elasticsearch and AWS lambda	
AppFolio, Inc., Software Engineer Co-op	Jan May 2019
 Converted a legacy budgeting page to React and added new functionality 	
Tamr, Inc., Software Engineer Co-op	Jan June 2018
• Implemented features of a full stack testing infrastructure, such as CI config and Slack alerts	

PROJECTS

Orakyubu, puzzle video game

- 15,000+ downloads and 98% positive ratings on the Steam marketplace
- Collected feedback from 25 playtesters

EDUCATION

Northeastern University, Boston, MA. Bachelor of Science in Computer Science.

Class of 2020

SOFTWARE KNOWLEDGE

Languages:	Javascript, Typescript, Python, Java, Ruby, Go
Software/Frameworks:	React, Ruby on Rails, Spring, LLMs, AWS, GCP, Terraform